AMENDMENTS TO THE CLAIMS

Please amend the claims as follows.

1. (Currently Amended) A method for providing customizable client aware content aggregation and rendering in a portal server, comprising:

    receiving a request, by the portal server, to provide a first channel of content and a second channel of content;

    obtaining a first markup of the first channel of content and a second markup of the second channel of content, wherein the first markup is encoded in a generic markup language and the second markup is encoded in a device-specific markup language associated with an access device;

    forwarding the first markup to a rendering engine to obtain a third markup of the first channel of content, wherein the third markup is encoded in the device-specific markup language, and wherein the rendering engine creates the third markup using a file path pointing to the device-specific markup language;

    aggregating the second markup and the third markup to create a front page; and

    communicating the front page to the access device.

2-5. (Cancelled)

6. (Previously Presented) The method of claim 1, wherein the generic markup language is abstract markup language.

7. – 27. (Cancelled)

28. (Previously Presented) The method of claim 1, wherein the third markup is dynamically rendered at runtime when the access device is in use.

29. (Currently Amended) A computer usable medium comprising instructions embodied thereon to perform:

receiving a request, by the portal server, to provide a first channel of content and a second channel of content;

obtaining a first markup of the first channel of content and a second markup of the second channel of content, wherein the first markup is encoded in a generic markup language and the second markup is encoded in a device-specific markup language associated with an access device;

forwarding the first markup to a rendering engine to obtain a third markup of the first channel of content, wherein the third markup is encoded in the device-specific markup language, and wherein the rendering engine creates the third markup using a file path pointing to the device-specific markup language;

aggregating the second markup and the third markup to create a front page; and

communicating the front page to the access device.

30. (Cancelled)

31. (Previously Presented) The computer usable medium of claim 29, wherein the generic markup language is abstract markup language.

32. (Previously Presented) The computer usable medium of claim 29, wherein the third markup is dynamically rendered at runtime when the access device is in use.

33. (Currently Amended) A computer system comprising a processor and memory, wherein instructions are stored in memory and the processor is configured to execute instructions to perform:

receiving a request, by the portal server, to provide a first channel of content and a second channel of content;

obtaining a first markup of the first channel of content and a second markup of the second channel of content, wherein the first markup is encoded in a generic markup language and the second markup is encoded in a device-specific markup language associated with an access device;

forwarding the first markup to a rendering engine to obtain a third markup of the first channel of content, wherein the third markup is encoded in the device-specific markup language, and wherein the rendering engine creates the third markup using a file path pointing to the device-specific markup language;

aggregating the second markup and the third markup to create a front page; and

communicating the front page to the access device.

34. (Cancelled)

35. (Previously Presented) The computer system of claim 33, wherein the generic markup language is abstract markup language.

36. (Previously Presented) The computer system of claim 33, wherein the third markup is dynamically rendered at runtime when the access device is in use.